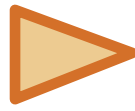




MOTION GRAPHICS
ARTIST &
2D GENERALIST



SHOWREEL



PORTFOLIO



EXPERIENCE

2D Generalist & Motion Graphics Artist | Freelance | 2015 – Present

Conceived and executed projects such as logo and brand consulting, pitch deck design, illustrations, website and mobile U.I. consulting for a variety of clients. Worked with clients to achieve the desired look. Poster design for live music events, and local promotional posters for bars and pubs.

Community Manager | A.S.M. Cornwall | Sept 2022 – Oct 2023

Worked to represent a rich network of Cornwall-based freelancers and connect them with the appropriate clients, most notable of which were Vero, Cornish Lithium, St. Austell Brewery, and Fully Charged E-Bikes.

Producer | “Spinal Trip” Animated Short | Oct 2020 – May 2021

Managed team of 20+ people. Involved administrative duties such as tracking progress, creating schedules and overseeing meetings. Created and managed all production’s filing systems. Implemented and communicated feedback; often operated under tight turn-arounds and last minute script changes.

Director | “Voices of Greenham” Animated Short | Sept 2019 – Jan 2020

Conceived film concept and executed it with a small team of animators and worked with brief guidelines set by the client, frequently meeting for feedback. Focus on fluid shot transitions and rich illustrative storytelling to flow with interview audio provided.

Animator | Keyframes, In-betweens & Cleanup | “Spinal Trip” & “Buyout Brawl”

Concept Artist | “Spinal Trip”, “Lifted”, “Voices of Greenham”

Background & Layout Artist | “Spinal Trip”, “Sunshine” & “Glitch Hitch”

Storyboarder | “Spinal Trip”, “Lifted” & “Glitch Hitch”

TRANSFERABLE EXPERIENCE

Hospitality: Bartender, Bar Manager, Call Center.

Retail: Manager, Associate Sales, Assistant Manager.

Theatre: Producer, Director, Codirector, Stage Manager, Assistant Stage Manager, Assistant Director.

ABOUT ME

Devoted plant parent, lover of board games, and passionate for all things story.

EDUCATION

BA (Hons) Animation and VFX
Falmouth University

SKILLS

TRADITIONAL ANIMATION

PIPELINE PRODUCTION

CHARACTER DESIGN

ART DIRECTION

ILLUSTRATION

TIGHT TURNAROUND

SCHEDULE MANAGEMENT

SELF-DIRECTION

QUICKSTART

PROBLEM SOLVING

PROFICIENT IN



FAMILIAR WITH

